DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE					WBF Convention Card	
3,	Lead in Partner's Suit						
7-16HCP	Suit 2nd / 4th			2 cards 3rd from 3 or 4 cards	Category i.e. Green / Blue / Red / HUM / Brown Sticker: Green		
	NT 2nd / 4th			Top from 2 cards 3rd from 3 or 4 cards		Country:	
	Subseq					Event:	
	Other:	er:			Players: Amr Nimer -Zafer Jarrar		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
1NT DBL: Mm atleast 5 4	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE	
1NT 2♠: Both majors	Ace	ATT		ATT		5+M (semi-F 1NT), 5(4)+♦, 2+♠ . NEG DBL thru 4♥, 1M X transfers	
1NT 2♦: 1M 1NT 2♥: H and minor	King	СТ		ст		Multi wk 2; wide-range overcalls, INV+ fit jmps in comp and by passed hand;ART 2NT in cor	
1NT 2♠ :S and minor	Queen	QJ(x) ATT		QJ(x) ATT		2/1 FG Inv minor, Bergain, Lebensohl	
1NT 2NT: ♦ + ♠	Jack	J10(+) or KJ10(+) ATT		J10(+) or KJ10(+) or AJ10 ATT			
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	10(+), HT9(+) ATT	10(+), HT9(+) ATT 10(+), HT9(+) ATT		T9(+) ATT		
1-Suit: 4 - 11 HCP DEPENDING ON VUL	9	9(+) ATT		9(+) AT	Т	1NT Openings: 14 - 17 HCP	
2-Suit: 2NT 5♦+, 5 ♦+ 4-11HCP OR 16+HCP	Hi-x	Odd		odd		2 OVER 1 Respons FG	
	Lo-x <mark>even</mark>			Even		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Reopening:	SIGNAL	S IN ORDER OF PR	IORITY			2♠ opening: Any GF or 23+	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	2♦opening : weak 6 cards M or Strong 4441 hand any	
Direct Cue bid of a major suit shows other major and minor atleast 5	Suit:1st	Low Enc.	СТ		Low Enc.	2♥ opening: ♥ and minor 5+ 5+	
1 ◆ 2 ◆ Majors 5+-5+	2nd	S/P				2♠ opening: ♠ and minor 5+ 5+	
	3rd						
	NT: 1st	СТ	СТ		Low Enc.		
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd						
1NT DBL: Mm atleast 5 4	3rd						
1NT 2♠: Both majors	Signals (including Trumps):						
1NT 2♦: 1M 1NT 2♥: H and minor	We show count when we can't beat the card in dummy			d in dummy	1		
1NT 2♠ :S and minor							
1NT 2NT: ♦ + ♠	DOUBLES TAKEOUT DOUBLES(Style;Responses;Reopening)						
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	May be l	ight (9+) with suitabl	e shape when	both oppor	nents bid or in balancing seat		
Double for takout up to 4♥ points depends on level	Response	es : natural					
Reopening= When 1X-P-P Dbl shows 8+					SPECIAL FORCING PASS SEQUENCES		
						In FG sequence, and after RDBL from partner to your opening bid	
VS. ARTIFICIAL STRONG OPENINGS	SPECIA	L,ARTIFICIAL AND	COMPETITIV	E DOUBLE	S/REDOUBLES		
System On	Doubles and redoubles usually show points						
	if high le	vel bidding dbl will al	ways be a goo	od hand		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
						3rd seat opening could be weak	
OVER OPPONENTS' TAKE OUT DOUBLE							
When opp dbl after opening 1NT the system is on						Psychics:	
When opp dbl after opening 1M all bids are transfer except 2M							

	TICK						COMPETITIVE & PASSED HAND
OPEN	IF ART.	OF CARDS	DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	BIDDING
1♣	V	2	11110	11-21HCP ANY SHAPE	1♦,♥,♠ (NAT 3+ F1); 1NT (BALANCED 8-10HCP); 2♠ NAT FG; 2♦(4+♥&5+♠ 6-10 HCP); 2♥,♠(6♥,♠'s 0-6HCP); 2NT(10-11 HCP); 3♠ PREEMPT (0-7HCP); 3♠ splinter		
1+		3		11-21HCP ANY SHAPE (with 4♠s 4♠s it's optional to open 1♠ or 1♠ depending upon HCP and quality)	1♥,♠ NAT 3+ F1; 1NT BALANCED (8-10HCP); 2♠ NAT FG; 2♠NAT FG; 2♥ 4♥+,5♠+ 6-10 HCP; 2NT(10-11 HCP); 3♠ (5+♠'s 10-11HCP); 3♠ PREEMPT (0-7HCP)		
1♥		5		11-21HCP ANY SHAPE	1NT F1; 2♠, ♦ FG; 2♥ RAISE (8-10HCP), 2NT (4+♥'S FG) 3♠ (4♥'S 10-11HCP); 3♠ (4♥'S 7-9HCP); 3♥(4+♥'S 0-6HCP); 3♠(SPL ANYWHERE 8-11 HCP), 3NT(3♥'S 13-		
1♠		5		11-21HCP ANY SHAPE	1NT F1; 2♠,♠,♥ FG; 2♠ RAISE (8-10HCP), 2NT (4+♠'s FG) 3♠ (4♠'s 10-11HCP); 3♦ (4♠'s 7-9HCP); 3♥(SPL ANYWHERE 8-11 HCP); 3♠(4+♠'s 0-6HCP); 3NT(3♠'s 13-		
1NT				14-17 HCP BAL OR SEMI BAL	2♠ STAYMAN; 2♠,♥,♠,2NT TRF TO ♥,♠,♠,♦ RESPECTEVILY; 3♠ (♠+♦WK); 3♦(♥+♠ FG); 3♥(♠+♦ Short♥ FG); 3♠(♠+♦ Short♠ FG): 3NT TO PLAY; 4♠ GERBER; 4NT		
2♣	٧	0		22+HCP OR STR LOSER HAND	2♦ RELAY; 2♥ 5+♥ 2 TOP H's; 2♠ 5+♠ 2TOP H's		
2♦	٧	0		MULTI EITHER WK M (4-11HCP) OR STR 1444 SHAPE (16+HCP)	2♥ RELAY ; 2♠ PASS OR CORRECT ; 2NT RELAY		
2♥		5		5+♥,5+m (4-11HCP)	2♠ NATURAL NF; 2NT almost GF; (3♠3♦ P/C)		
2♠		5		5+ • ,5+m (4-11HCP)	2NT almost GF; (3♦3♦ P/C)		
2NT				BALANCED 20-21 HCP	3♠ PUPPET STAYMAN; 3♠,3♥ TRFs TO ♥,♠; 3♠ FORCES 3NT; 3NT 5♠ 4♥		
3 ♣		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♦,3♥,3♠ NAT F; 3NT TO PLAY		
3♦		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♥,3♠ NAT F; 3NT TO PLAY		
3♥		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♠ NAT F; 3NT TO PLAY		
3♠		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3NT,4♥, 4♠ TO PLAY; 4♠,4♦ F		
3NT				TO PLAY (LONG SOLID MINOR)	4♠ PASS OR CORRECT	High Level	Bidding
4♠,♦	٧	V 8 TRANSFER TO ♥,♠ WITH CON		TRANSFER TO ♥,♠ WITH CONTROL OUTSIDE THE MAJOR		RKCB (1314
4♥,♠		8		TO PLAY NORMALLY LESS THAN OPENING		ICCD (
						-	
4NT		7		ASKING SPECIFIC ACES			
5♠,5♦		8		TO PLAY			